

122	44.0%	20+ years
277	answered question	
2	skipped question	

3. Number of IT people in your organization			
		Response Percent	Response Count
1 to 10		24.2%	67
11 to 50		23.5%	65
51 to 100		12.6%	35
101 to 500		18.1%	50
501 to 1000		5.4%	15
1000+		16.2%	45
		answered question	277
		skipped question	2

4. Which sector is your organization	primarily in?		
		Response Percent	Response Count
Financial		13.0%	36
Government		9.4%	26
Manufacturing		11.9%	33
Retail		1.8%	5
Shipping		0.0%	0
Technology (inc. Software)		48.0%	133
Other		15.9%	44
		answered question	277
		skipped question	2

5. Where are you located?			
	Response Percent	Response Count	
North America	68.2%	189	
South/Central America	[] 1.8%	5	

Results			Page 3 of
Europe		15.9%	44
Asia		9.0%	25
Australia		4.0%	11
Africa		1.1%	3
		answered question	277
		skipped question	2
		Show t	his Page Only
Page: Defining Project Sucess		3110W ti	nis rage Only
6. TIME: Which is more important?			
		Response Percent	Response Count
Delivering on time according to the schedule		39.5%	107
Delivering when the system is ready to be shipped		57.6%	156
It doesn't matter to me		3.0%	8
		answered question	271
		skipped question	8
7. MONEY: Which is more important	?		
		Response Percent	Response Count
Delivering on or under budget		21.8%	59
Providing the best return on investment (ROI)		69.4%	188
It doesn't matter to me		8.9%	24
		answered question	271
		skipped question	8

8. FUNCTIONALITY: Which is more important?		
	Response Percent	Response Count
Building the system to the specification	15.5%	42

Meeting the actual needs of stakeholders		83.4% 226
It doesn't matter to me		1.1% 3
	aı	nswered question 271
		skipped question 8

9. QUALITY: Which is more importan	nt?	
	Response Percent	Response Count
Delivering systems on time and on budget	16.6%	45
Delivering high quality, easy to maintain systems	81.9%	222
It doesn't matter to me	[] 1.5%	4
	answered question	271
	skipped question	8

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Page: Ad-Hoc Software Development Projects

10. CO-LOCATED AD-HOC: What is your experience regarding the success rate with ad-hoc software development teams which are co-located? With co-located teams, everyone, including primary stakeholders, are in the same room.

primary stakenoluers, are in the same	e room.	
	Respons Percent	-
Not Applicable	31.19	6 69
91-100%	14.49	6 32
81-90%	14.99	6 33
71-80%	16.79	6 37
61-70%	5.99	6 13
51-60%	7.79	6 17
41-50%	3.29	6 7
31-40%	2.79	6 6
21-30%	0.99	6 2
11-20%	1.49	6 3
0-10%	[] 1.49	6 3
•		•

answered question	222
skipped question	57

11. NEAR-LOCATED AD-HOC: What is your experience regarding the success rate with ad-hoc software development teams which are near-located? With near-located teams, some people may be in cubes, or on different floors, or different buildings, or working from home BUT everyone is in the same geographic area and could potentially get together each day for a physical group meeting if need be.

physical group meeting it need be.		
	Response Percent	Response Count
Not Applicable	19.4%	43
91-100%	10.8%	24
81-90%	14.0%	31
71-80%	18.9%	42
61-70%	14.4%	32
51-60%	8.1%	18
41-50%	3.6%	8
31-40%	5.0%	11
21-30%	2.3%	5
11-20%	3.6%	8
0-10%	0.0%	0
	answered question	222
	skipped question	57

12. FAR-LOCATED AD-HOC: What is your experience regarding the success rate with ad-hoc software development teams which are far-located? With far-located teams, some people are at such a distance that they would need to take a plane to attend a physical meeting of the entire team.

	Response Percent	Response Count
Not Applicable	27.3%	60
91-100%	3.6%	8
81-90%	2.7%	6
71-80%	7.7%	17
61-70%	10.0%	22
51-60%	10.9%	24

41-50%	10.0%	22
31-40%	9.5%	21
21-30%	7.7%	17
11-20%	4.1%	9
0-10%	6.4%	14
	answered question	220
	skipped question	59

13. TIME and AD-HOC: When it comes to time/schedule, what is your experience regarding the effectiveness of ad-hoc software development teams (regardless of how distributed the team is)?

	Response Percent	Response Count
Not Applicable	12.3%	27
Very Effective	9.1%	20
Effective	28.2%	62
Neutral	21.8%	48
Ineffective	25.0%	55
Very Ineffective	3.6%	8
	answered question	220
	skipped question	59

14. MONEY and AD-HOC: When it comes to effective use of money (return on investment), what is your experience regarding the effectiveness of ad-hoc software development teams (regardless of how distributed the team is)?

(regardless of how distributed the tea	am is)?	
	Response Percent	Response Count
Not Applicable	16.3%	36
Very Effective	8.6%	19
Effective	24.9%	55
Neutral	24.9%	55
Ineffective	22.6%	50
Very Ineffective	2.7%	6
	answered question	221
	skipped question	58

software development teams (regard	· ·	to deliver a system which regarding the effectivenes: d the team is)?	
		Response Percent	Respons Count
Not Applicable		12.7%	2
Very Effective		15.5%	3
Effective		35.9%	7
Neutral		18.6%	4
Ineffective		15.5%	;
Very Ineffective		1.8%	
		answered question	22
		skipped question	
		Response	Respon
		Percent	Count
Not Applicable		12.3%	:
Very Effective		10.5%	:
Effective		23.6%	:
Neutral		22.7%	
Ineffective		24.5%	!
Ineffective Very Ineffective		24.5% 6.4%	
		6.4%	2
		6.4% answered question skipped question	22
Very Ineffective	4 Projecto	6.4% answered question skipped question	2
Very Ineffective	t Projects	6.4% answered question skipped question	22
Page: Iterative Software Developmer 17. CO-LOCATED ITERATIVE: What is software development teams which is	s your experience reg are co-located? With c	6.4% answered question skipped question Show the	2: his Page O
	s your experience reg are co-located? With c	6.4% answered question skipped question Show the	

91-100%	24.1%	47
81-90%	16.9%	33
71-80%	11.8%	23
61-70%	6.7%	13
51-60%	2.1%	4
41-50%	1.5%	3
31-40%	[] 1.5%	3
21-30%	0.0%	0
11-20%	1.0%	2
0-10%	0.0%	0
	answered question	195
	skipped question	84

18. NEAR-LOCATED ITERATIVE: What is your experience regarding the success rate with iterative software development teams which are near-located? With near-located teams, some people may be in cubes, or on different floors, or different buildings, or working from home BUT everyone is in the same geographic area and could potentially get together each day for a physical group meeting if need be.

physical group meeting if need be.		
	Response Percent	Response Count
Not Applicable	28.2%	55
91-100%	13.8%	27
81-90%	22.1%	43
71-80%	13.3%	26
61-70%	8.7%	17
51-60%	6.2%	12
41-50%	2.1%	4
31-40%	2.1%	4
21-30%	1.0%	2
11-20%	2.6%	5
0-10%	0.0%	0
	answered question	195
	skipped question	84

iterative software development teams which are far-located? With far-located teams, some people are at such a distance that they would need to take a plane to attend a physical meeting of the entire team.			
		Response Percent	Response Count
Not Applicable		36.9%	72
91-100%		4.1%	8
81-90%		10.8%	21
71-80%		9.2%	18
61-70%		10.8%	21
51-60%		8.2%	16
41-50%		6.2%	12
31-40%		4.1%	8
21-30%		3.6%	7
11-20%		1.5%	3
0-10%		4.6%	9
		answered question	195
		skipped question	84

20. TIME and ITERATIVE: When it comes to time/schedule, what is your experience regarding the effectiveness of iterative software development teams (regardless of how distributed the team is)?			
		Response Percent	Response Count
Not Applicable		22.2%	43
Very Effective		17.0%	33
Effective		37.6%	73
Neutral		14.9%	29
Ineffective		7.7%	15
Very Ineffective		0.5%	1
		answered question	194
		skipped question	85

21. MONEY and ITERATIVE: When it comes to effective use of money (return on investment), what is your experience regarding the effectiveness of iterative software development teams

(regardless of how distributed the te	am is)?		
		Response Percent	Response Count
Not Applicable		23.7%	46
Very Effective		13.9%	27
Effective		33.0%	64
Neutral		16.5%	32
Ineffective		10.8%	21
Very Ineffective		2.1%	4
		answered question	194
		skipped question	85
-			

the actual needs of it's stakeholders, what is your experience regarding the effectiveness of iterative software development teams (regardless of how distributed the team is)?			
	Response Percent	Response Count	
Not Applicable	21.2%	41	
Very Effective	29.0%	56	
Effective	32.1%	62	
Neutral	15.5%	30	
Ineffective	1.6%	3	
Very Ineffective	0.5%	1	
	answered question	193	
	skipped question	86	

23. QUALITY and ITERATIVE: When it comes to the quality of the system delivered, what is your experience regarding the effectiveness of iterative software development teams (regardless of how distributed the team is)?

	Response Percent	Response Count
Not Applicable	21.5%	42
Very Effective	25.1%	49
Effective	34.4%	67
Neutral	13.8%	27

	skipped question	84
	answered question	195
Very Ineffective	[1.5%	3
Ineffective	□ 3.6%	7

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Page: Agile Software Development Projects

24. CO-LOCATED AGILE: What is your experience regarding the success rate with agile software development teams which are co-located? With co-located teams, everyone, including primary stakeholders, are in the same room.

primary stakeholders, are in the sam	le room.		
		Response Percent	Response Count
Not Applicable		48.4%	91
91-100%		19.7%	37
81-90%		14.9%	28
71-80%		7.4%	14
61-70%		2.1%	4
51-60%		2.7%	5
41-50%		0.5%	1
31-40%		0.5%	1
21-30%		1.1%	2
11-20%		2.1%	4
0-10%		0.5%	1
		answered question	188
		skipped question	91

25. NEAR-LOCATED AGILE: What is your experience regarding the success rate with agile software development teams which are near-located? With near-located teams, some people may be in cubes, or on different floors, or different buildings, or working from home BUT everyone is in the same geographic area and could potentially get together each day for a physical group meeting if need be.

	Response Percent	Response Count
Not Applicable	48.4%	91
91-100%	12.8%	24

81-90%	12.2%	23
71-80%	9.6%	18
61-70%	6.4%	12
51-60%	2.1%	4
41-50%	[] 2.7%	5
31-40%	[] 2.7%	5
21-30%	0.5%	1
11-20%	2.7%	5
0-10%	0.0%	0
	answered question	188
	skipped question	91

26. FAR-LOCATED AGILE: What is your experience regarding the success rate with agile software development teams which are far-located? With far-located teams, some people are at such a distance that they would need to take a plane to attend a physical meeting of the entire team

team.			
		Response Percent	Response Count
Not Applicable		54.0%	101
91-100%		4.3%	8
81-90%		5.3%	10
71-80%		8.0%	15
61-70%		6.4%	12
51-60%		4.3%	8
41-50%		4.8%	9
31-40%	0	2.1%	4
21-30%		3.2%	6
11-20%	0	2.1%	4
0-10%		5.3%	10
		answered question	187
		skipped question	92

27. TIME and AGILE: When it comes to time/schedule, what is your experience regarding the effectiveness of agile software development teams (regardless of how distributed the team is)?

	Response Percent	Response Count
Not Applicable	41.4%	77
Very Effective	18.8%	35
Effective	22.6%	42
Neutral	10.2%	19
Ineffective	4.8%	9
Very Ineffective	2.2%	4
	answered question	186
	skipped question	93

28. MONEY and AGILE: When it comes to effective use of money (return on investment), what is your experience regarding the effectiveness of agile software development teams (regardless of how distributed the team is)? Response Response Percent Count Not Applicable 43.6% 82 Very Effective 18.1% 34 Effective 18.1% 34 Neutral 11.7% 22 6.4% Ineffective 12 Very Ineffective 2.1% 4 answered question 188

29. FUNCTIONALITY and AGILE: When it comes to ability to deliver a system which meets the actual needs of it's stakeholders, what is your experience regarding the effectiveness of agile software development teams (regardless of how distributed the team is)?

	Response Percent	Response Count
Not Applicable	41.7%	78
Very Effective	32.1%	60
Effective	13.4%	25
Neutral	4.8%	9
Ineffective	7.0%	13

skipped question

91

2	1.1%	Very Ineffective	
187	answered question		
92	skipped question		

30. QUALITY and AGILE: When it comes to the quality of the system delivered, what is your experience regarding the effectiveness of agile software development teams (regardless of how distributed the team is)? Response Response Percent Count Not Applicable 42.2% 79 Very Effective 25.7% 48 Effective 16.0% 30 Neutral 8.0% 15 Ineffective 9 4.8% Very Ineffective 3.2% 6 answered question 187 skipped question 92

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Page: Traditional Software Development Projects

31. CO-LOCATED TRADITIONAL: What is your experience regarding the success rate with traditional software development teams which are co-located? With co-located teams, everyone, including primary stakeholders, are in the same room.

rading primary oranonoration, are i	ii iiio oaiiio rooiiii			
		Response Percent	Response Count	
Not Applicable		25.7%	48	
91-100%		16.6%	31	
81-90%		14.4%	27	
71-80%		15.5%	29	
61-70%		13.9%	26	
51-60%		5.9%	11	
41-50%		3.2%	6	
31-40%		1.6%	3	
21-30%		1.1%	2	

4	2.1%	11-20%
0	0.0%	0-10%
187	answered question	
92	skipped question	

32. NEAR-LOCATED TRADITIONAL: What is your experience regarding the success rate with traditional software development teams which are near-located? With near-located teams, some people may be in cubes, or on different floors, or different buildings, or working from home BUT everyone is in the same geographic area and could potentially get together each day for a physical group meeting if need be.

pnysical group meeting if need be.		
	Response Percent	Response Count
Not Applicable	13.3%	25
91-100%	14.9%	28
81-90%	13.3%	25
71-80%	16.0%	30
61-70%	18.6%	35
51-60%	11.2%	21
41-50%	4.8%	9
31-40%	3.7%	7
21-30%	1.6%	3
11-20%	2.1%	4
0-10%	0.5%	1
	answered question	188
	skipped question	91

33. FAR-LOCATED TRADITIONAL: What is your experience regarding the success rate with traditional software development teams which are far-located? With far-located teams, some people are at such a distance that they would need to take a plane to attend a physical meeting of the entire team.

	Response Percent	Response Count
Not Applicable	27.7%	52
91-100%	3.7%	7
81-90%	8.5%	16
71-80%	8.0%	15

61-70%		11.7%	22
51-60%		13.3%	25
41-50%		7.4%	14
31-40%		5.3%	10
21-30%		8.0%	15
11-20%		2.7%	5
0-10%		3.7%	7
	answered qu	estion	188
	skipped qu	estion	91

34. TIME and TRADITIONAL: When it comes to time/schedule, what is your experience regarding the effectiveness of traditional software development teams (regardless of how distributed the team is)? Response Response Percent Count Not Applicable 6.9% 13 Very Effective 11.7% 22 **Effective** 27.7% 52 23.4% Neutral 44 Ineffective 24.5% 46 Very Ineffective 5.9% 11 answered question 188 skipped question 91

35. MONEY and TRADITIONAL: When it comes to effective use of money (return on investment), what is your experience regarding the effectiveness of traditional software development teams (regardless of how distributed the team is)? Response Response Percent Count Not Applicable 9.0% 17 Very Effective 9.6% 18 Effective 23.9% 45 Neutral 26.6% 50 Ineffective 22.3% 42 Very Ineffective 8.5% 16

		answered question	18
		skipped question	9
36. FUNCTIONALITY and TRADITION meets the actual needs of it's stakeh of traditional software development t	olders, what is your exp	perience regarding the ef	fectivenes
Not Applicable		Percent 7.0%	Count
Very Effective		14.5%	,
Effective		30.1%	;
Neutral		24.7%	
Ineffective		21.0%	;
Very Ineffective		2.7%	
		answered question	18
		skipped question	,

	en it comes to the quality of the system delivere iveness of traditional software development teal am is)?	-
	Response Percent	Response Count
Not Applicable	6.9%	13
Very Effective	19.1%	36
Effective	28.7%	54
Neutral	26.1%	49
Ineffective	14.4%	27
Very Ineffective	4.8%	9
	answered question	188
	skipped question	91

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Page: Success Rate By Project Type

38. NEW DEVELOPMENT: What is your experience regarding the success rate of new systems? Note: These systems may integrate with existing systems within your organization.

	Response Percent	Response Count
Not Applicable	2.6%	5
91-100%	21.5%	41
81-90%	25.7%	49
71-80%	21.5%	41
61-70%	12.0%	23
51-60%	10.5%	20
41-50%	2.6%	5
31-40%	2.1%	4
21-30%	0.5%	1
11-20%	0.5%	1
0-10%	0.5%	1
	answered question	191
	skipped question	88

39. PACKAGES: What is your experie implementations, also referred to as	_	•	ıs?
		Response Percent	Response Count
Not Applicable		29.6%	56
91-100%		8.5%	16
81-90%		15.3%	29
71-80%		18.0%	34
61-70%		10.1%	19
51-60%		11.1%	21
41-50%		3.2%	6
31-40%		2.6%	5
21-30%		1.1%	2
11-20%		0.5%	1
0-10%		0.0%	0
		answered question	189
		skipped question	90

40. LEGACY UPDATES: What is your were updates to existing legacy syst	experience regarding the success rate of projections?	cts which
	Response Percent	Response Count
Not Applicable	6.3%	12
91-100%	23.0%	44
81-90%	33.0%	63
71-80%	14.1%	27
61-70%	8.9%	17
51-60%	7.3%	14
41-50%	3.1%	6
31-40%	1.0%	2
21-30%	2.1%	4
11-20%	1.0%	2
0-10%	0.0%	0
	answered question	191
	skipped question	88

	Response Percent	Response Count
Not Applicable	62.9%	117
91-100%	4.8%	9
81-90%	8.1%	15
71-80%	7.0%	13
61-70%	7.5%	14
51-60%	3.2%	(
41-50%	2.2%	4
31-40%	1.1%	2
21-30%	2.2%	4
11-20%	0.0%	(
0-10%	1.1%	2

answered quest	tion 1
skipped quest	tion
Sh	how this Page C
Page: Thank You	
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